

VMWare Fusion messes with MSN Messenger ...



[HuiLi](#) 3 posts since

Aug 1, 2008 Whenever a VM guest goes full screen, the MSN messenger's status will be changed to "Busy". This could be nice if MSN's original status was Online, but *potentially disastrous when it was "Appear Offline"*. I mean, when I'm hiding from everyone in my contact list, I certainly would want to stay that way no matter what I'm doing, including starting a VM. Is anybody else also annoyed by this? Hopefully this would change in future releases.



[etung](#) 11,086 posts since


Oct 15, 2006 **1. Re: VMWare Fusion messes with MSN Messenger on Mac** Aug 2, 2008 8:18 AM

What version of Fusion and MSN Messenger is this? What version of OS X?



[HuiLi](#) 3 posts since


Aug 1, 2008 **2. Re: VMWare Fusion messes with MSN Messenger on Mac** Aug 2, 2008 10:10 AM

 in response to: [etung](#) MacOSX 10.5.4, MSN for Mac 7.0.0 (080409), and VMWare Fusion both v1.1.3 (trial version) and 2.0b2.



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Oct 15, 2006 **3. Re: VMWare Fusion messes with MSN Messenger on Mac** Aug 2, 2008 3:17 PM

 in response to: [HuiLi](#) To clarify, is the trigger starting a virtual machine or switching a virtual machine to fullscreen? If it's switching to fullscreen, do other fullscreen apps (e.g. QuickTime, DVD Player) trigger this?



[HuiLi](#) 3 posts since


Aug 1, 2008 **4. Re: VMWare Fusion messes with MSN Messenger on Mac** Aug 2, 2008 4:16 PM

 in response to: [etung](#) The trigger is switching to fullscreen. I now realized that this is not unique to VMWare, but also happens when Quicktime goes fullscreen. In fact, I asked a friend to test this on a Windows OS and it also happens. I guess maybe I should complain to MSN messenger



[etung](#) 11,086 posts since

Oct 15, 2006 **5. Re: VMWare Fusion messes with MSN Messenger on Mac** Aug 2, 2008 4:30 PM

 in response to: [HuiLi](#) My guess is that MSN Messenger is trying to be smart (and failing). If you're using a fullscreen app, you don't want to be bothered by popups, so it listens for apps going fullscreen and changes the status to busy - except it's not checking the current status. Given that it also happens with QuickTime, I highly doubt it's our bug.